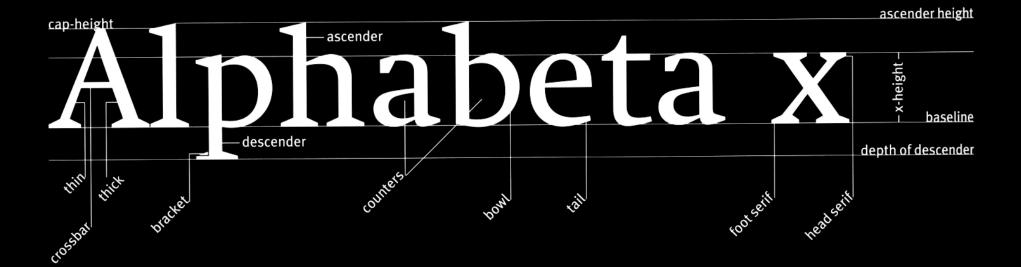
Terminology







modular structure





Herculanum



(variant to traditional forms)
curving of straight lines, rounded
corners, irregular elements



(upright stems)





angular broken continous (treatment of curves)



oval round square
 (aspect of curves)



Proportions - use of space

(relative proportions)



condensed medium expanded



Roman square capital proportions



regular widths

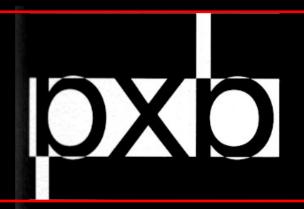


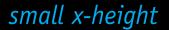
monospaced

relative internal proportions



ascenders higher or equal to cap-height







large x-height



contrast within strokes





transition from thick to thin



Deo

medium

black

Terminations Herculanum





ascender terminals



Roman serifs (tapered serifs)



other terminal specific character plain, tapered, blunt, soft teardrop lobe, fully rounded



slab, bracketed, vestigial, wedge, flared, tuscan, sans

Key Characters

Herculanum



single or double story "a" - oblique or horizontal cross bar "e" sitting or descending the baseline "f" - single or double story "g" with open or closed tail

AAAGGG

pointed, flat or concave apex - without spur, horizontal spur or vertical spur

JOQQ RRR

sitting on or descending - short tail, disecting bowl, long tail
straight leg, curved leg, curved with tail